<ul> <li>SCIENTISTS in Year 1 should be able to:</li> <li>Observe, describe and compare using simple science words</li> <li>Sort things</li> <li>Ask science questions</li> <li>Collect evidence to answer some questions</li> <li>Measure using non-standard units</li> <li>Test out ideas with help</li> <li>Talk about what might happen and what they found out</li> <li>Write and draw about science</li> <li>Record on a simple table</li> </ul>	<ul> <li>GEOGRAPHERS in Year 1 should be able to:</li> <li>Talk about, find and mark on a map the area they live in and places they have visited and know about.</li> <li>Draw simple 'bird's eye' view maps</li> <li>Describe the places they have visited using a variety of methods.</li> <li>Find out about and talk about places they have not visited.</li> <li>Talk about a place describing it's physical features .e.g. builds and what it is like to live there, and compare differing localities.</li> <li>Talk about how places are linked e.g. roads, paths, sea, in the UK and the world.</li> <li>Talk about and record the daily weather.</li> <li>Explain how a place in/near school can be improved.</li> </ul>	<ul> <li>HISTORIANS in Year 1 should be able to:</li> <li>Talk about the past and present</li> <li>Order a few people, objects and events according to when they happened</li> <li>Ask historical questions</li> <li>Write and draw about the past</li> <li>Use books, stories, objects, people and places to find out about the past</li> </ul>
<ul> <li>ARTISTS in Year 1 should be able to:</li> <li>Talk about their own ideas (in response to stories, rhymes, objects, natural world)</li> <li>Observe works of art and talk about how they have been created (colour, line, shape, media, texture, composition).</li> <li>Describe what they think about their own and others' work, using 'Art words'.</li> <li>Use the computer to draw pictures.</li> <li>Paint pictures using a variety of paints and brushes.</li> <li>Draw lines, shapes and patterns using a variety of media.</li> <li>Explore printing techniques and print with a variety of tools (fruit, vegetables and sponges) and blocks they have made themselves.</li> <li>Make collages using a large variety of materials.</li> <li>Weave using a range of fabrics and threads, colours and textures.</li> <li>Create 3D objects (sometimes with texture) using a variety of media</li> </ul>	Academy St James Year 1 KEY SKILLS	<ul> <li>MUSICIANS in Year 1 should be able to:</li> <li>Choose sounds to represent different things and say the different moods they can hear in the music.</li> <li>Participate in performance singing, control long and short sounds with voices and instruments.</li> <li>Identify, create and change sounds.</li> <li>Compose a sequence of long and short sounds, clap rhythms and make sounds that are very different .e.g. high/low, loud/quiet</li> </ul>
<ul> <li>DESIGNERS in Year 1 should be able to:</li> <li>Draw and talk about their own ideas and features of products.</li> <li>Talk about their own and other's work.</li> <li>Talk about how products work.</li> <li>Talk about textiles; how they feel, which products are made from textiles</li> <li>Make a textile product by using mark, measure, cut and glue</li> <li>Make a simple food product.</li> <li>Make a structure from materials of their own choice and talk about it.</li> <li>Make a moving objects and describe it using DT words e.g. axels, turning mechanisms, hinges, levers</li> </ul>	<ul> <li>A SPORTS PERSON in Year 1 should be able to:</li> <li>Talk about their performance and others.</li> <li>Copy, explore and move with control and care.</li> <li>Talk about how their body feels.</li> <li>Explain how to exercise safely.</li> <li>Move across a space with/without equipment in a variety of ways.</li> <li>Use a ball to roll, hit, catch and kick.</li> </ul>	<ul> <li>A COMPUTER USER in Year 1 should be able to:</li> <li>Turn on the computer and sign in.</li> <li>To log onto Digital Brain.</li> <li>To open key software.</li> <li>To have basic knowledge of the keyboard.</li> <li>Use a computer to access the internet.</li> <li>Use a camera.</li> <li>Record sound and playback.</li> <li>To understand how to be safe on a computer, by using 'Hector.'</li> </ul>