**Week 7**

**Tuesday 19th May 2020**

**Invention**

**Look at all the ideas you jotted down yesterday. You now need to pick out the ones you want to use to create a plot to your story.**

**You may choose to include more than one character/setting/monster, which is fine, but first you need a basic plot.**

|  |  |
| --- | --- |
| **Setting** |  |
| **Main Character** |  |
| **Monster** |  |
| **Problem** |  |
| **Resolution** |  |

**You may choose to include more than one character/setting/monster, which is fine, but first you need a basic plot.**

**Vocabulary Bank**

**Last week you collected some fantastic synonyms and antonyms that you may want to include in this story too. Jot them down as a reminder.**

**Use the boxing up grid on the following page to plan your story out in more detail. This is where you may add in more settings/monsters etc.**

|  |  |  |
| --- | --- | --- |
| WAGOLL | PLOT | My Invention Plan |
| Thousands of years ago  In wild Denmark  Monsters surrounding in the misty moors  King Hrothgar ordered a great mead hall to be built. | Introduce the setting |  |
| Foul Monster crawled from a swamp – Grendel  claws like knives  burning eyes  unholy stench  Kills 30 innocent men | A monster appears and causes problems |  |
| News spread and Beowuld was brave enough to stop him. He brought 14 men aboard a seaworthy ship.  Beowulf met Hrothgar and feasted together  Grendel comes when darkness swallowed the light.  They writhe and thrash. | The monster is difficult to defeat |  |
| Beowulf uses his great strength tear Grendel’s arm off  Grendel staggers across the moor and bleeds to death | Main character defeats the monster. |  |
| The next morning, news spread across the land  Beowulf gets given a jewel to wear around his neck  Beowulf is a hero to the villagers.  The torn limb is hung above the door of the mead hall. | All is well – main character is rewarded. |  |