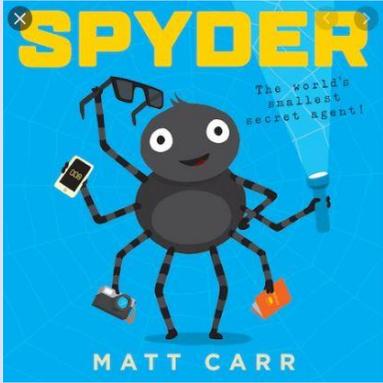
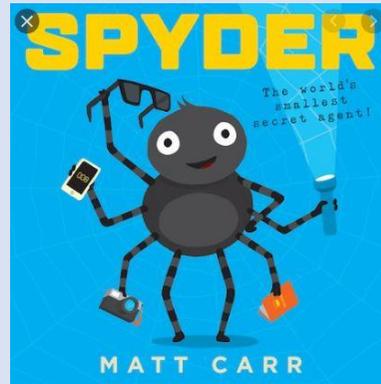


	Phonics	English	Maths	Challenge
Monday	<p>Roly Poly</p> <p>Rehearse the rhyme with the actions (rotating hand over hand as in the song 'Wind the bobbin up').</p> <p>Ro...ly po..ly ever... so... slowly Rol...ly po...ly faster(increase the speed of the action as you increase the speed of the rhythm.</p> <p>Now add in new verses, such as "Stamp your feet ever do slowly, slap your feet faster.</p> <p>Ask your child to suggest new sounds and movement that can be incorporated into the song. E.g. ever so quietly. Say hello ever so quietly. Say hello LOUDER!</p>	 <p>This week we are learning about the book Spyder by Matt Carr. Today we are predicting what the story could be about.</p> <p>Key Questions</p> <ul style="list-style-type: none"> • What do you think the book is about? • Who do you think the main character is? • What is the spider holding? • Where do you think Spyder might live? 	 <p>https://www.topmarks.co.uk/ordering-and-sequencing/shape-patterns</p> <p>Can you help the train by completing the pattern?</p>	<p>Choose your clothes that you would like to wear today and get yourself dressed independently.</p> 

Listening and Remembering Sounds

Set up a model farmyard. Describe one of the animals but do not tell the children its name. Say, for example, this animal has horns, four legs and a tail. Ask them to say which animal it is. Ask them to make the noise the animal might make. When they are familiar with the game, let individual children take the part of the adult and describe the animal for the others to name. This activity can be repeated with other sets of objects, such as zoo animals, toy sets based on transport (e.g. aeroplane, car, train, bus, boat)



Listen to Miss Smith tell the first section of the story on Class Dojo

Key Questions-

- Who is Spyder?
- What is her job?
- Why is the man putting balloons outside of the house?
- Where about in the house does Spyder live?
- What is a loft? Do you have one at your house?

Counting Challenge

**Minibeasts
I Spy and Count**



- How many ladybirds?
- How many bees?
- How many spiders?
- How many worms?
- How many beetles?
- How many butterflies?

Challenge

Can you make your own Spider?

Here are some ideas to help you:



Rhyming Silly Soup

You will need:

- A pan
- A spoon
- 4 objects that rhyme

Join Miss Smith on Class Dojo to make silly soup together. Miss Smith will be using cat, hat, bat, mat,

Use a bowl and spoon as props to act out the song. Ask your child to choose an object to put into the soup and place it in the bowl. After each turn, stir the soup and sing the following song to recite the growing list of things that end up in the soup. Sing the first part of the song to the tune of 'Pop Goes the Weasel': "I'm making lots of silly soup, I'm making soup that's silly. I'm going to cook it in the fridge, To make it nice and chilly! In goes... a ...

English Challenge



Listen to Miss Smith tell the first section of the story on Class Dojo

Key Questions-

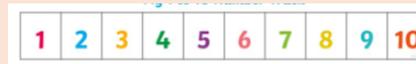
- Whom does Spyder need to stop?
- What is Bluebottle after?
- What do we know about Bluebottle?

Challenge

Draw a picture of Bluebottle with all of his key features

Number challenge

Using number cards to 10 (from pack or write on paper). Encourage your child to place the numbers in the correct order.



Challenge

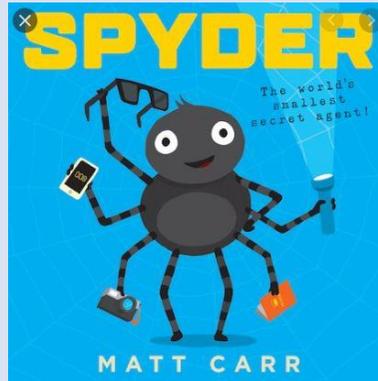
Can you pack Spyder a spy bag? What do you think he will need inside?



Odd one out

Put out three objects or pictures, two with names that rhyme and one with a name that does not. Ask the child to identify the 'odd one out': the name that does not rhyme. Start with a small set of words that can then be extended. The children need to be familiar with the rhyming word families before they can use them in a game – spend time looking at the pictures and talking about the pairs.

English Challenge



Listen to Miss Smith tell the first section of the story on Class Dojo

Key Questions-

- How did Spyder get out of the loft?
- I wonder where she will find Bluebottle
- Who has Spyder bumped into?
- What do you think will happen next?

Challenge

Draw a picture of what you think Spyder has bumped into. Don't forget to write your name on

Number challenge

Using your numbers from yesterday



Science Experiment

Sticky Web

Science Experiment



Method

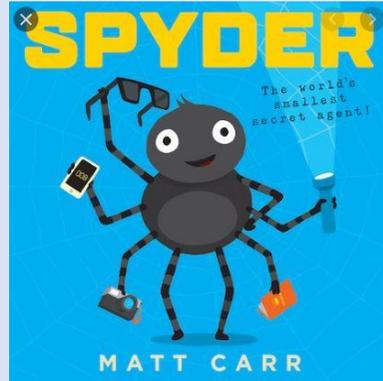
- 1 An experiment to see why spiders don't get stuck in their own webs.
- 2 Talk to the children about how spiders catch their prey in a web. Explain that it is sticky so that the bugs stick to the web and can't move.
- 3 So why doesn't a spider stick to its own web?
- 4 Spread out the tape sticky side up.
- 5 Ask the children to walk their fingers across the tape.
- 6 What happens? (Their fingers stick.)
- 7 That is like the bugs on a spider's web.
- 8 Now put some cooking oil on the children's fingers and do the same - walk their fingers across the sticky tape.
- 9 Do their fingers stick now? No! Spiders have oil on their bodies that keeps them from sticking to things.

Friday

I Know a Word

Throughout the course of daily activities, encourage the children to think about and play with rhyming words. The adult begins with the prompt 'I know a word that rhymes with cat, you need to put one on your head and the word is... hat'. This can be used for all sorts of situations and also with some children's names: 'I know a girl who is holding a dolly, she is in the book corner and her name is... Molly.' As children become familiar with rhyme, they will supply the missing word themselves.

English Challenge



Listen to Miss Smith tell the first section of the story on Class Dojo

Key Question

- How do you think Spyder felt when she realised that it was only Douglas?
- Where was Bluebottle heading next?

Challenge

- What do you think the thudding sound could be?

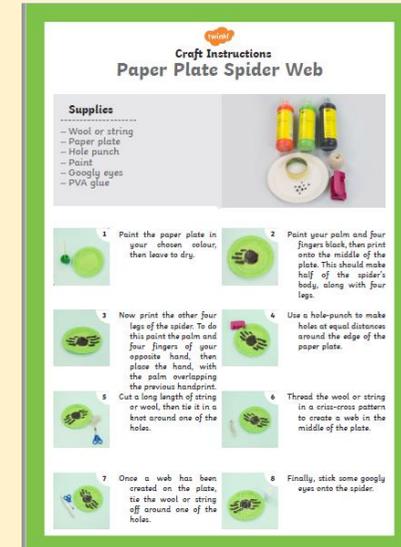
Active Maths

Can you do:

- 10 star jumps
- 5 bunny hops
- 7 press ups
- 2 turns
- 8 jumps forwards
- 6 jumps back wards
- 1 big stretch



Let's get creative



Can you make your own spider on a web?